

## Learning Activity Checklist

Module 7: Emerging Models of Academic Gaming					
Due Dates: All assignments are due at the end of Module Seven.					
See Class Discussions > Facilitator Forum for specific dates.					
Topics		Learning Activities		Points Poss.	
7-A	Commercial Games in the Classroom	7-A-1	Small Group Forum: Academic Elements in Gameplay	20	<input type="checkbox"/>
		7-A-2	Small Group Forum: Academic Elements Lesson Plan	20	<input type="checkbox"/>
7-B	Learning Through & From Game Design	7-B-1	Small Group Forum: Game Design Document	20	<input type="checkbox"/>
		7-B-2	Forum: Game Design Document Review	20	<input type="checkbox"/>
7-C	Learning in Virtual Worlds	7-C-1	Forum: Quest Atlantis	20	<input type="checkbox"/>
7-D	Game-Based Lesson Plan: Part 6	7-D-1	Blog: Connecting the Dots	15	<input type="checkbox"/>
		7-D-2	Assignments: Small Group Self Assessment	15	<input type="checkbox"/>
Total Possible Points				130	