

Learning Activity Checklist

Module 2: Games as Semiotic Domains Due Dates: All assignments are due at the end of Module Two. See Class Discussions > Facilitator Forum for specific dates.					
Topics		Learning Activities		Points Poss.	
2-A	Lifeworlds and Semiotic Domains	2-A-1	Forum: What's Your Affinity	9	<input type="checkbox"/>
			Response to one classmate's post.	5	<input type="checkbox"/>
2-B	Violence in Games	2-B-1	Assignment: Culture Shock	35	<input type="checkbox"/>
		2-B-2	Forum: Game Review	15	<input type="checkbox"/>
			Response to one classmate's post.	5	<input type="checkbox"/>
2-C	Critical Learning	2-C-1	Forum: GameStar Mechanic Tutorials	15	<input type="checkbox"/>
		2-C-2	Forum: Creating a Simple Game in Gamestar Mechanic	35	<input type="checkbox"/>
		2-C-3	Forum: Game Review	20	<input type="checkbox"/>
2-D	Game-Based Lesson Plan Part 1	2-D-1	Blog: Lesson Plan and Game Appropriateness	15	<input type="checkbox"/>
Total Possible Points				154	